

# SignWriting in Unicode and Rich Text Considerations

Presented at the SignWriting Symposium  
on July 20th, 2016

by Stephen E Slevinski Jr  
in association with the Center for Sutton Movement Writing



<http://www.signwriting.org/symposium/presentation0061.html>

# The Big Umbrella of the Center for Sutton Movement Writing



All sign languages  
supported right now.

Various hand writing styles.

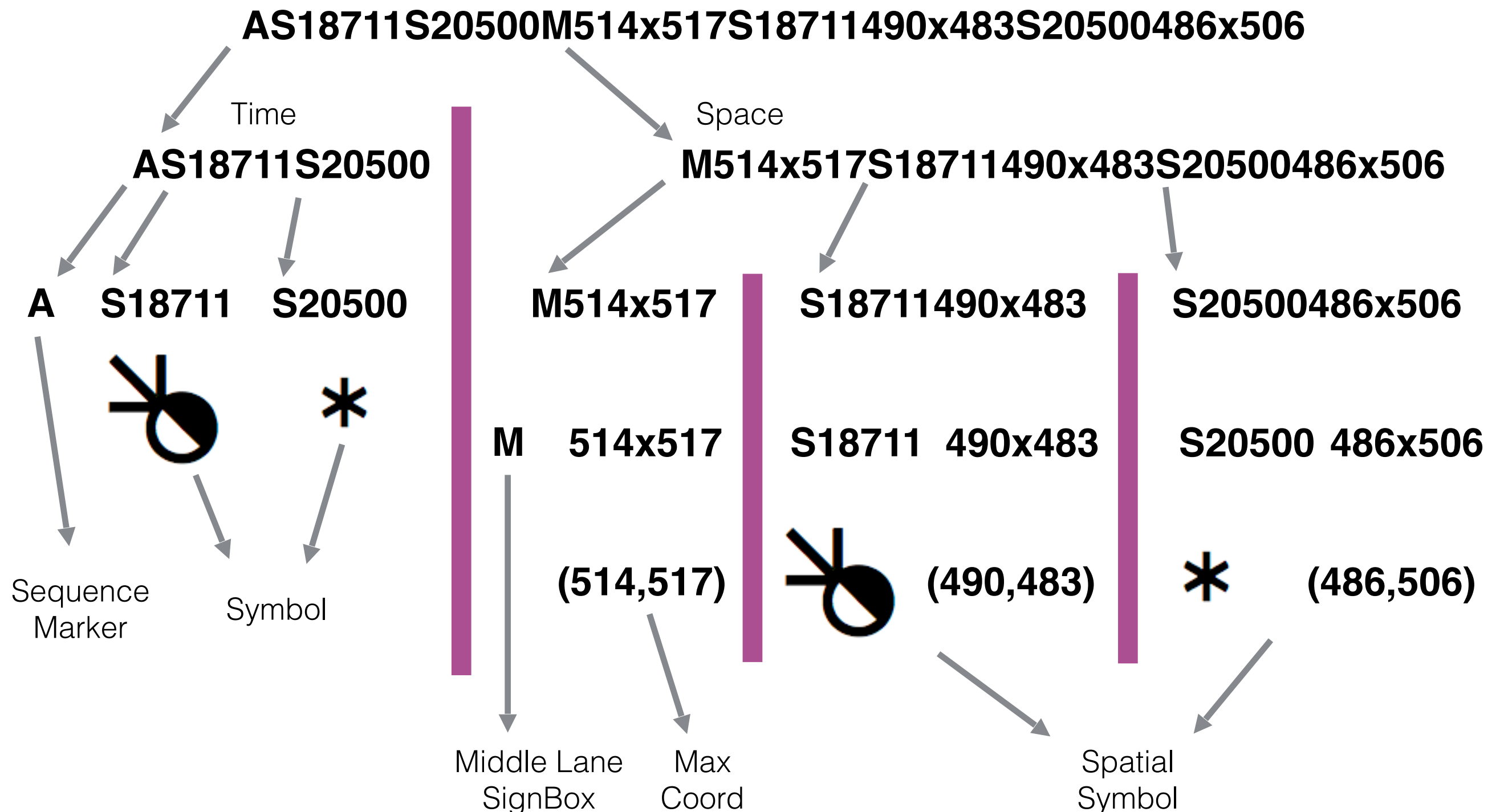
4+ years of stable and  
free standards.

Many implementations  
from separate groups.

**Formal SignWriting (FSW) standard**

# Formal SignWriting

**FSW is a formal language and a script encoding**



# Real World Impact

Moving forward with sign language projects under Wikimedia.

WikiConference USA

October 2016 in San Diego

[https://meta.wikimedia.org/wiki/WikiConference\\_USA](https://meta.wikimedia.org/wiki/WikiConference_USA)

Formal SignWriting  
Adoption

Unicode  
Considerations

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SignWriting Encyclopedia Projects: Wikipedias in  
American Sign Language and Tunisian Sign Language

<http://www.signwriting.org/symposium/presentation0064.html>

# SignWriting in Unicode Next

UTC # 148 (August 3-5, 2016)

Discuss accomplishments

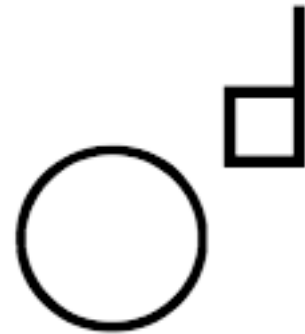
Share insights

Create action items

SignWriting Design, With Three  
Examples and Their Representation

<http://www.unicode.org/L2/L2015/15219-signwriting-design.pdf>

# SignWriting Design, With Three Examples and Their Representation



Formal SW			Plane 15 PUA				Plane 16 PUA
Sign	F/R	Numbers	Sign	Fill	Rotation	Numbers	Glyph ID
M		536x518	FD803			FDF24 FDF12	
S2ff	00	482x483	FDA24	FD810	FD820	FDEEE FDEEF	10BFA1
S100	00	521x457	FD830	FD810	FD820	FDF15 FDED5	100001

M536x518S2ff00482x483S10000521x457

# SignWriting Design, With Three Examples and Their Representation

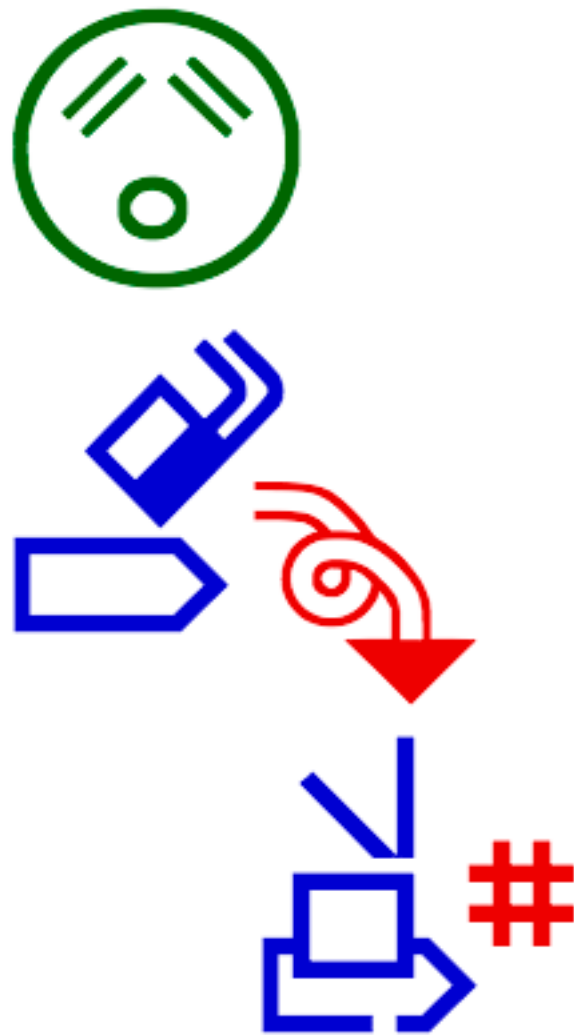


Formal SW			Plane 15 PUA				Plane 16 PUA
Sign	F/R	Numbers	Sign	Fill	Rotation	Numbers	Glyph ID
M		518x524	FD803			FDF12 FDF18	
S2ff	10	482x495	FDA24	FD811	FD820	FDEEE FDEFB	10BFB1
S342	10	490x510	FDA72	FD811	FD820	FDEF6 FDF0A	10D8D1
S31a	30	481x498	FDA4A	FD813	FD820	FDEF5 FDEFE	10C9F1
S324	10	491x485	FDA54	FD811	FD820	FDEF7 FDEF1	10CD91
S321	27	497x476	FDA51	FD812	FD827	FDEFD FDEE8	10CC88

M518x524S2ff10482x495S34210490x510S31a30489x498S32410491x485S32127497x476



# SignWriting Design, With Three Examples and Their Representation



Formal SW			Plane 15 PUA				Plane 16 PUA
Sign	F/R	Numbers	Sign	Fill	Rotation	Numbers	Glyph ID
A			FD800				
S118	17		FD848	FD811	FD827		100918
S15a	06		FD88A	FD810	FD826		1021C7
S296	0b		FD9C6	FD810	FD82B		10984C
S20b	00		FD93B	FD810	FD820		106421
S10e	30		FD83E	FD813	FD820		100571
S15a	36		FD88A	FD813	FD826		1021F7
S30a	00		FDA3A	FD810	FD820		10C3C1
S344	10		FDA74	FD811	FD820		10D991
M		552x611	FD803			FDF34 FDF6F	
S30a	00	482x483	FDA3A	FD810	FD820	FDEEE FDEEF	10C3C1
S344	10	495x504	FDA74	FD811	FD820	FDEFB FDF04	10D991
S118	17	491x523	FD848	FD811	FD827	FDEF7 FDF17	100918
S15a	06	482x549	FD88A	FD810	FD826	FDEEE FDF31	1021C7
S296	0b	512x542	FD9C6	FD810	FD82B	FDF0C FDF2A	10984C
S15a	36	513x599	FD88A	FD813	FD826	FDF0D FDF63	1021F7
S10e	30	517x574	FD83E	FD813	FD820	FDF11 FDF4A	100571
S20b	00	539x587	FD93B	FD810	FD820	FDF27 FDF57	106421



# Discussion Ideas

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Script Encoding Model  
PUA Plane 15 (1,179 characters)

## **2-Dimensional Layout with Graphite and Cartesian coordinates**

SignWriting has a prototype font that uses Cartesian coordinates to control the 2-dimensional layout with Graphite and PUA Plane 15 characters. If you have any experience with 2-dimensional layout using Cartesian coordinates, let's discuss the possibilities.

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Symbol Encoding Model  
PUA Plane 16 (37,811 characters)

## **Entire Plane for the International SignWriting Alphabet 2010**

The ISWA 2010 uses 37,811 glyphs. Each glyph has a unique code point on Private Use Area Plane 16. These code points are used in the 16-bit font files. Rather than use plane 16, it would be nice to use Plane 4.

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both designs are productive and plane 16 is used with fonts

# CSMW Proposal for Unicode 10 and 2016 Font Development

## SignWriting Character Viewer 2

Symbols Keys

Plane 4

	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f
S10x																
S11x																
S12x																
S13x																
S14x																

**Symbol Encoding Model**  
Plane 4 (37,811 characters)

No Private Use Area

No Ligatures

Temporary Characters  
used with 2 TrueType Fonts

16-bit glyphs set  
created by Valerie Sutton

652 Palettes of 6 by 16 Grid

SVG and CSS  
for presentation

Dynamic Pages: single file 114 KB

[http://signbank.org/SignWriting\\_Character\\_Viewer\\_2.html](http://signbank.org/SignWriting_Character_Viewer_2.html)

# CSMW Proposal for Unicode 10 with Vertical Layout and Lanes

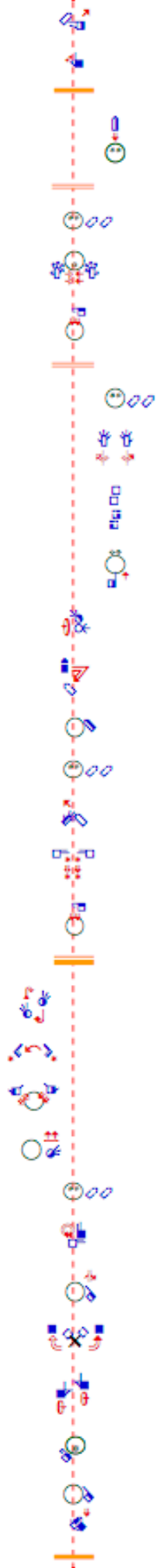
## **HTML and CSS Hardcoded**

<http://codepen.io/Slevinski/pen/zqGNqz>

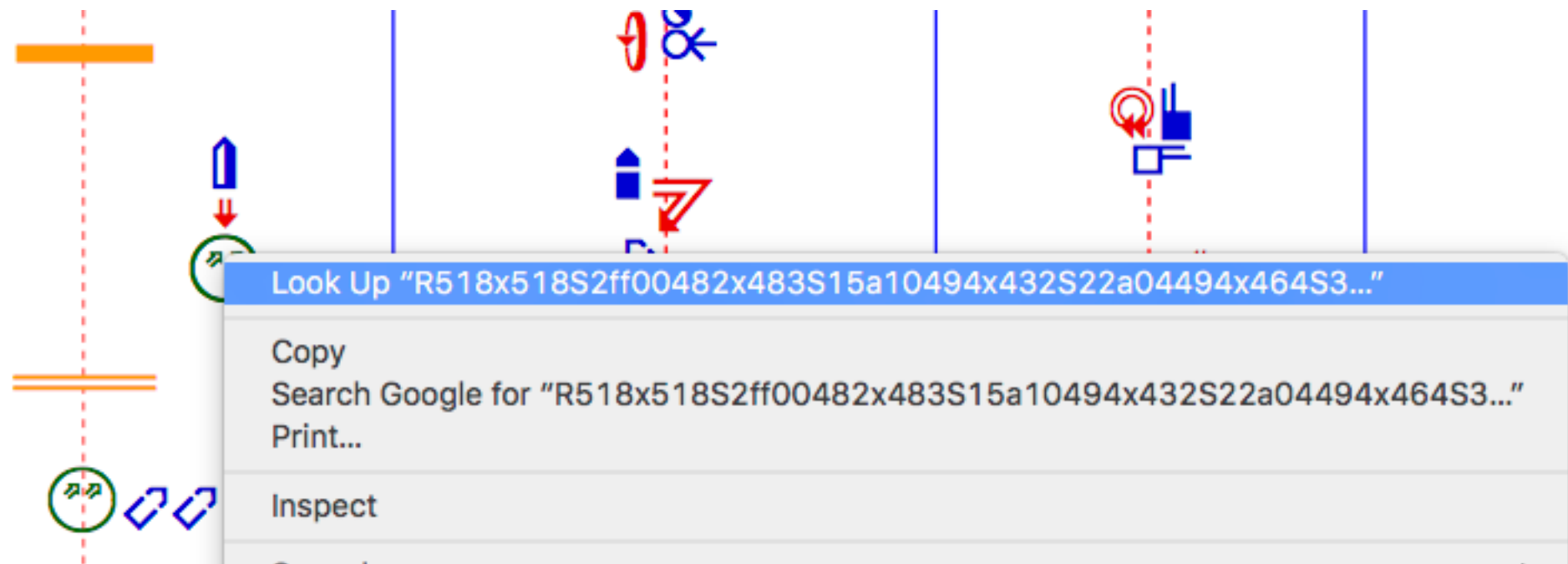
## **JavaScript and CSS Dynamic**

<http://codepen.io/Slevinski/pen/MywOej>

Visit either link, then change page size or zoom.  
The signs will *reflow* into different columns.



# CSMW Proposal for Unicode 10 Individual Sign Copy and Paste



Double-Click or Triple-Click an individual signs to select.  
Use the Alternate-Click on the same sign for a menu to copy.  
An individual sign may or may not appear selected.

# CSMW Proposal for Unicode 10 Multiple Sign Copy and Paste



Using the mouse, click and drag to select several signs.  
The FSW will be selected, possibly with plane 4 or 16 characters.

# CSMW Proposal for Unicode 10 with Vertical Layout and Lanes

## HTML

```
2 <span class="outside">
3   <span class="middle">
4     <span class="inside">
5       <div class="sign" style="width: 56px;height: 35px;margin-right: 2px;"></div>
36 <div class="sign" style="width: 31px;height: 30px;margin-right: 1px;"></div>
59 <div class="sign" style="width: 72px;height: 8px;margin-right: 2px;"></div>
74 <div class="sign" style="width: 36px;height: 86px;margin-right: 152px;">
75   <svg xmlns="http://www.w3.org/2000/svg" width="36" height="86" viewBox="482 432 36 86">
76     <text style="font-size:0%;">
77       R518x518S2ff00482x483S15a10494x432S22a04494x464S32107482x483
78     </text>
79     <g transform="translate(482,483)">
80       <text class="sym-fill" style="pointer-events:none;font-family:'SignWriting 2010
      Filling';font-size:30px;fill:white;">
81       Unicode
82       Plane 4 or 16
83       for S2ff00
84       </text>
85       <text class="sym-line" style="pointer-events:none;font-family:'SignWriting
      2010';font-size:30px;fill:black;">
86     </g>
    </svg>
  </div>
</span>
</span>
</span>
```

FSW source →

coordinates →

Unicode →

Plane 4 or 16 for S2ff00 →

<http://codepen.io/Slevinski/pen/zqGNqz>



# Formal SignWriting and Fonts

**Render FSW with style, zoom, and reflow**

[https://slevinski.github.io/SignWriting\\_Character\\_Viewer/](https://slevinski.github.io/SignWriting_Character_Viewer/)

Version 1: Private Use Area Plane 16

**SignWriting 2010 Fonts**

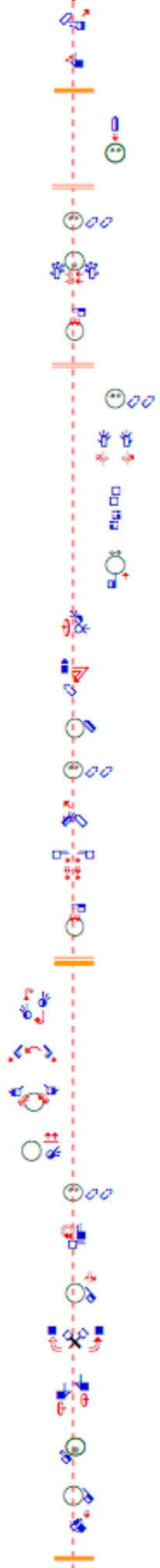
Version 2: Proposed Unicode 10 Plane 4

**Sutton SignWriting Fonts**

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Sutton SignWriting rendered from Formal SignWriting  
with 2 KB each of HTML, CSS and JS

<http://codepen.io/Slevinski/full/XKRPzm/>



# Plain Text

## Unicode Standard: Chapter 2

Plain text must contain enough information to permit the text to be rendered legibly, and nothing more.

Plain text is a pure sequence of character codes;

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Formal SignWriting is Plain Text.

# Rich Text

## Unicode Standard: Chapter 2

Rich Text is any text representation consisting of plain text plus added information such as a language identifier, font size, color, hypertext links, and so on.

Rich text carries complex formatting information as well as text context.

Given that rich text equals plain text plus added information, the extra information in rich text can always be stripped away to reveal the “pure” text underneath.

# After Formal SignWriting

## Styled SignWriting Text

Size and color within a sign.

Settings for  
all symbols



Styling String  
**-D\_blue\_**

Settings for  
specific symbols



Styling String  
**--D03\_blue\_**

# Defining Colors

**CSS color names or hex values**

## CSS Color Names

- red
- green
- blue

## Hex Values (3 or 6 long)

- FF0
- FF0000

# SignWriting Styling String

**using color and size within a sign**

- Adjusting all symbols
  - C - Colorize
  - P - Padding
  - G - Background
  - D - Detail colors
  - Z - Zoom level
  
- Adjusting specific symbols
  - D - Detail colors
  - Z - Zoom level

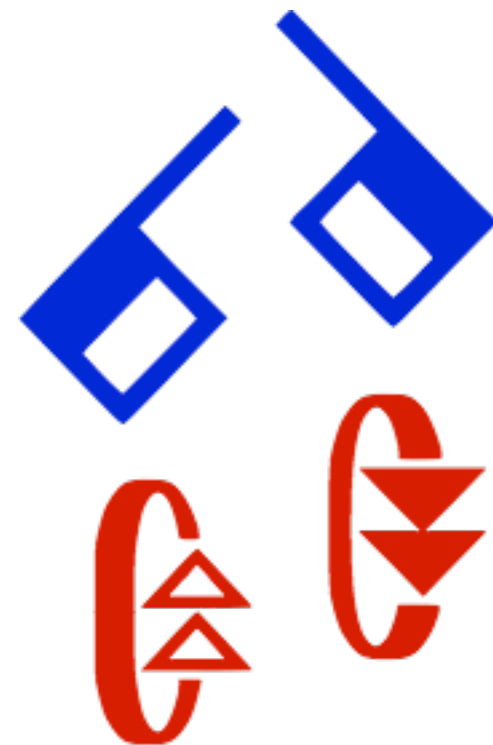


# Colorize - All Symbols

└	*	◀
└	•	◯
└	↑	◯
└	↑	◯
└	↑	◯
└	↻	◯
└	↻	—
└	↻	×
└	↻	⊗
└	↻	—

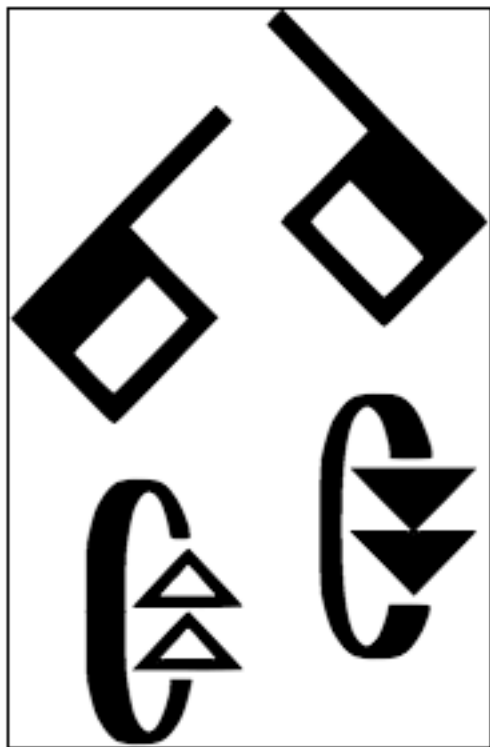
Styling String

**-C**

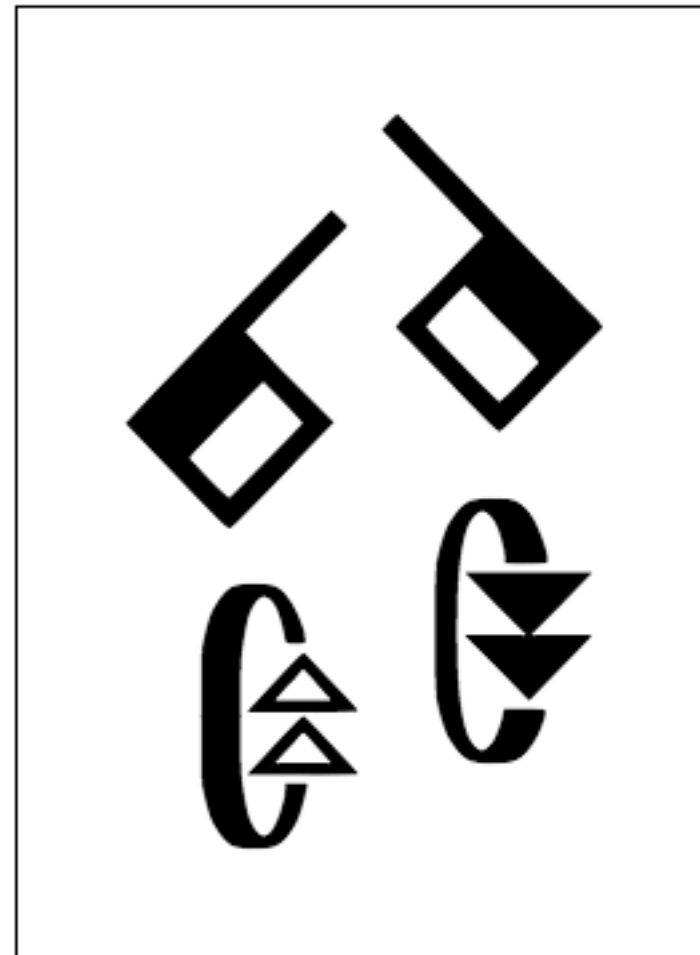


# Padding - All Symbols

Signs default with a tight bounding-box.



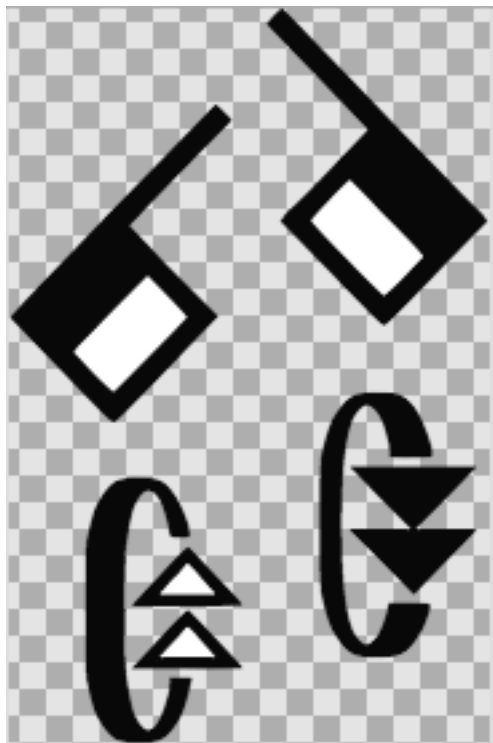
Styling String  
**-P10**



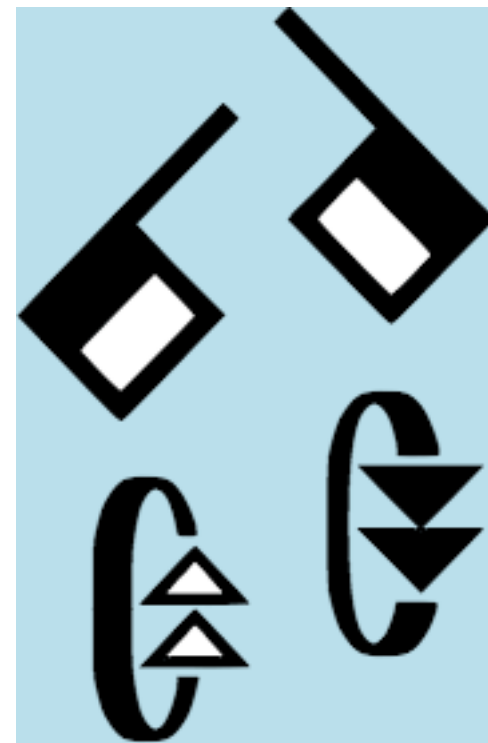
**Padding value must be a 2 digit string, from 01 to 99.**

# Background - All Symbols

Signs default with a transparent background

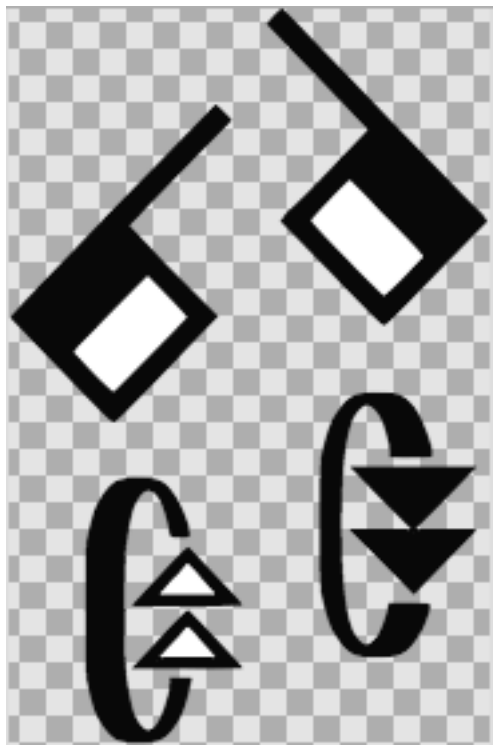


Styling String  
**-G\_lightblue\_**



# Detail Colors - All Symbols

Signs default with a  
black line and white fill

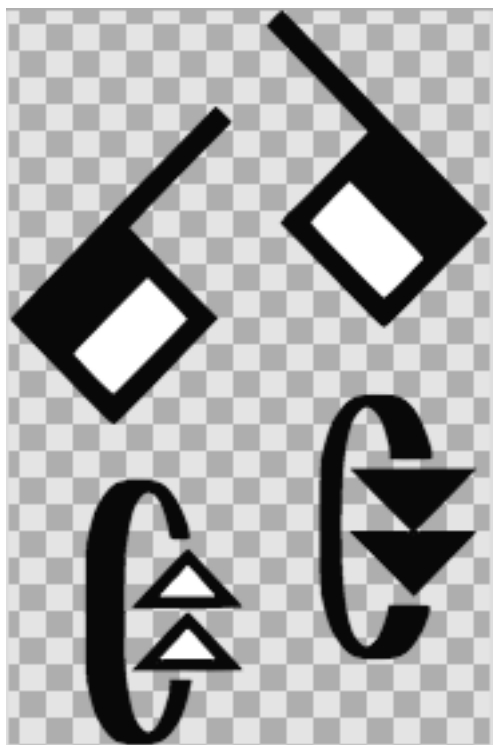


Styling String  
**-D\_red\_**

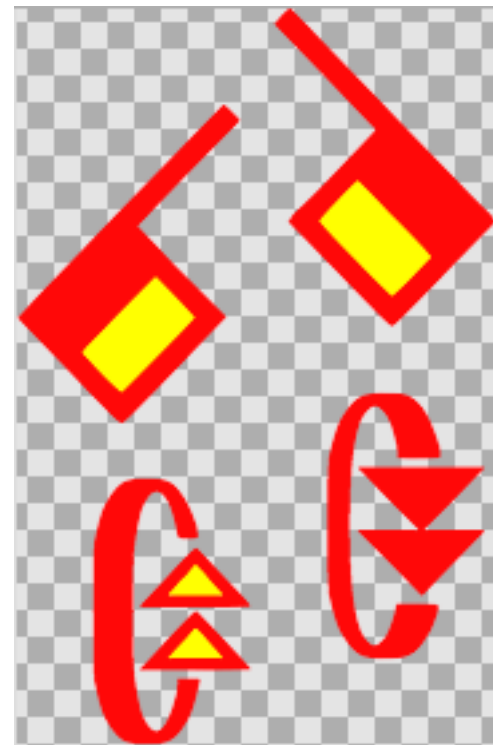


# Detail Colors - All Symbols

Signs default with a black line and white fill



Styling String  
**-D\_red,yellow\_**

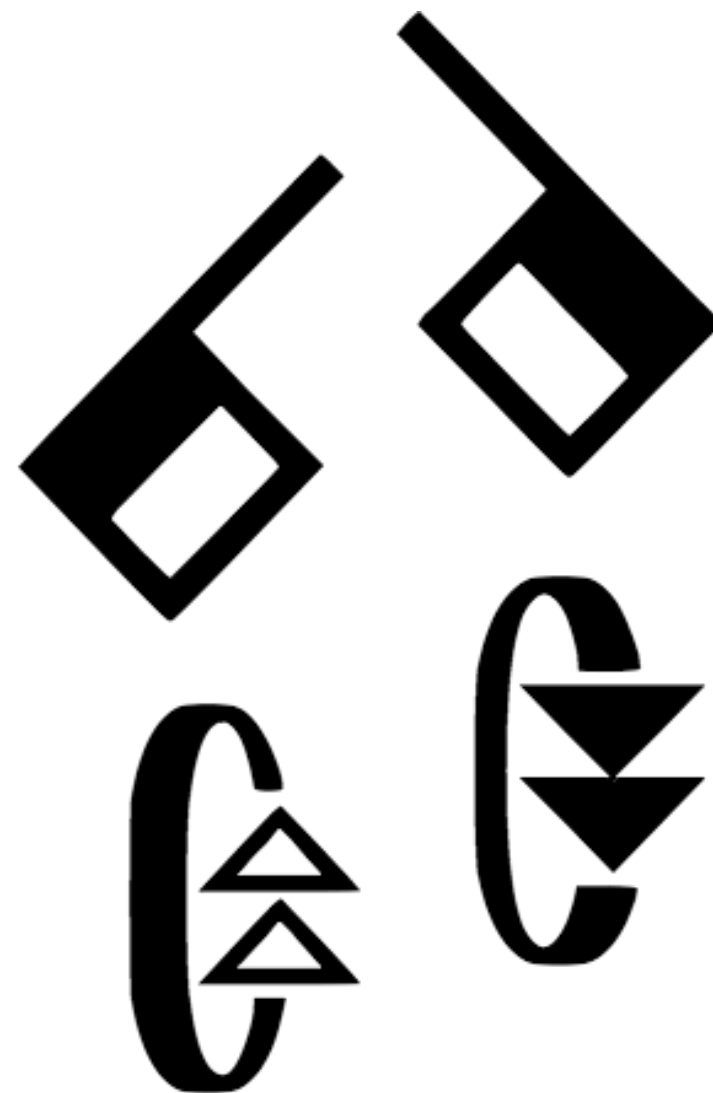


# Zoom Level - All Symbols

Signs default with a  
size of 1



Styling String  
**-Z6.4**



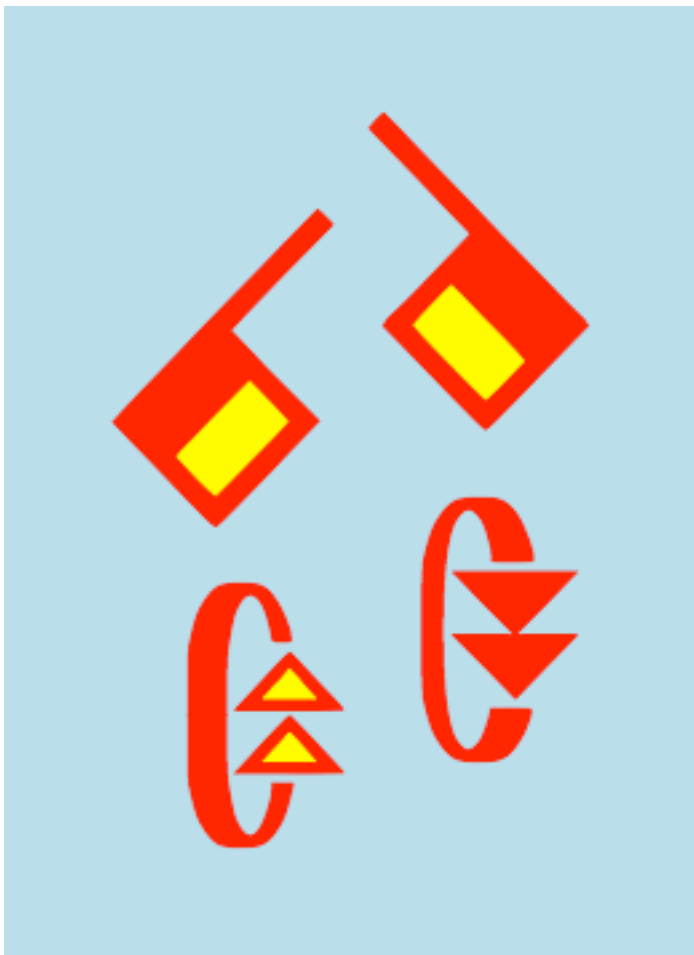
**Zoom level can be any integer or decimal value.**



# Combinations - All Symbols

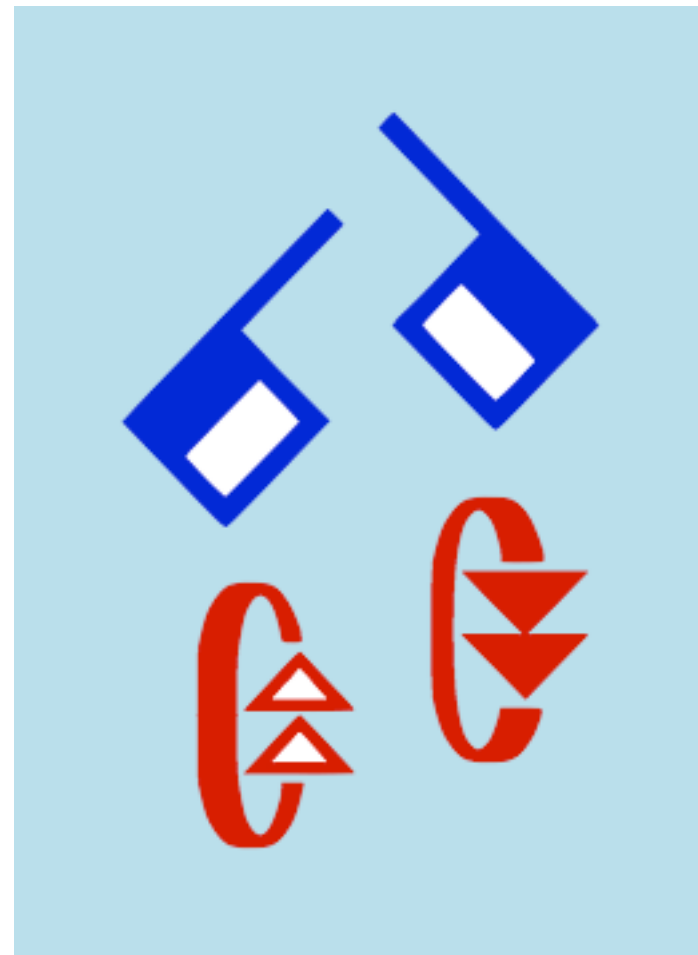
Styling String

**-P10G\_lightblue\_D\_red,yellow\_Z4**



Styling String

**-CP10G\_lightblue\_Z4**



**The order of the styling options is important.**

# Detail Colors - Specific Symbols

Styling String  
**--D01\_red,yellow\_**



Styling String  
**--D02\_red,transparent\_**



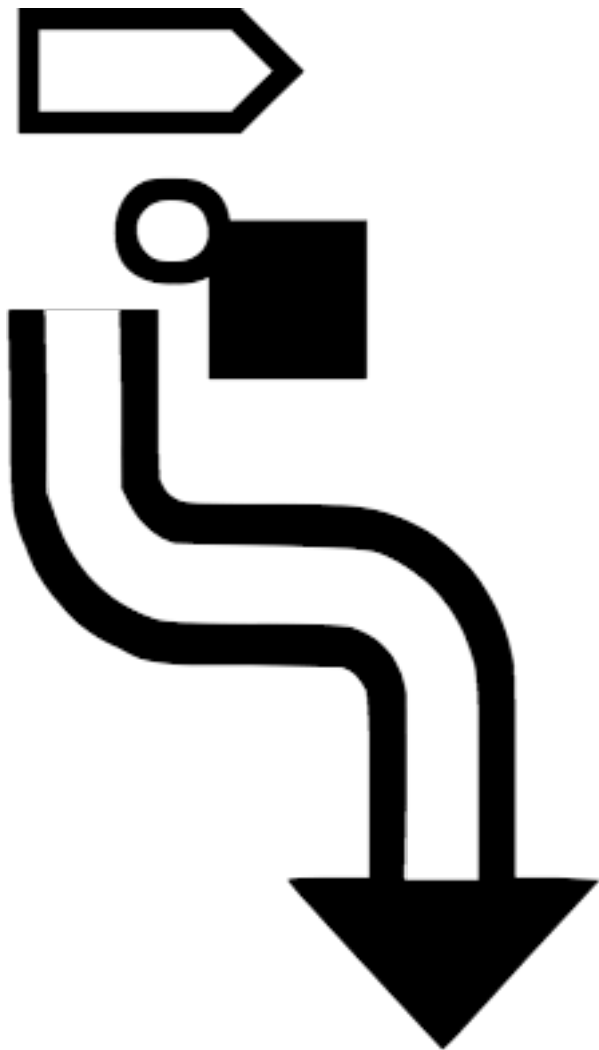
Styling String  
**--D03\_red\_**



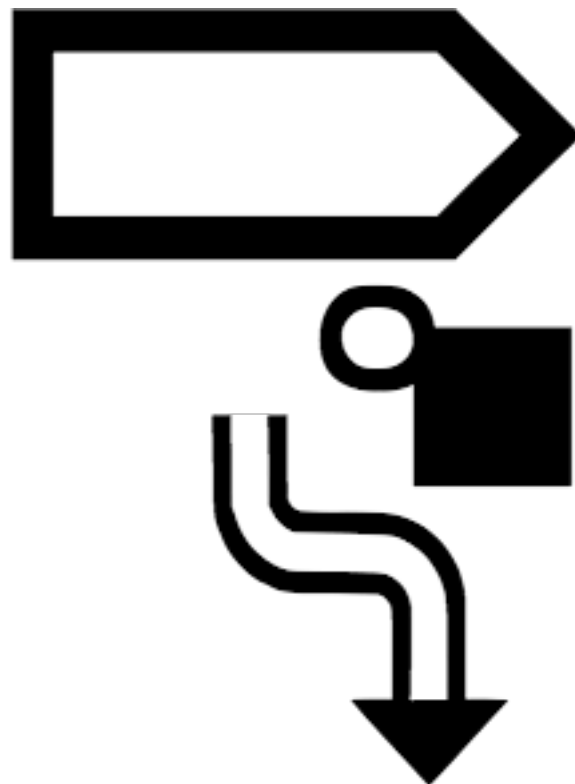
**Specific symbols are identified using a 2 digit string, from 01 to 99.**

# Zoom Level - Specific Symbols

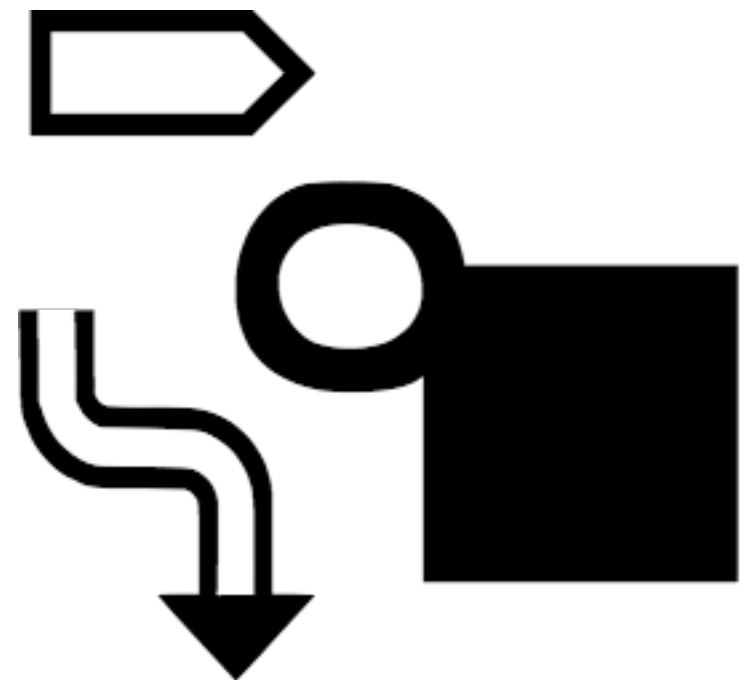
Styling String  
**--Z01,2**



Styling String  
**--Z02,2,480x490**



Styling String  
**--Z03,2,510x500**

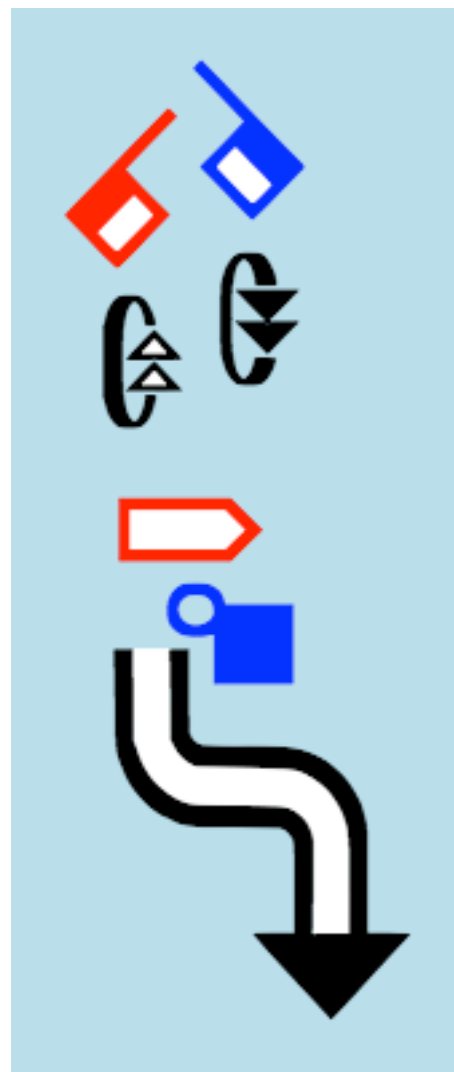


**The zoom level for specific symbols allows for an optional adjustment coordinate, with 500x500 meaning no adjustment.**

# Complex Styling

Styling String

**-P10G\_lightblue\_Z2-D01\_red\_D02\_blue\_D06\_red\_D07\_blue\_Z05,2**

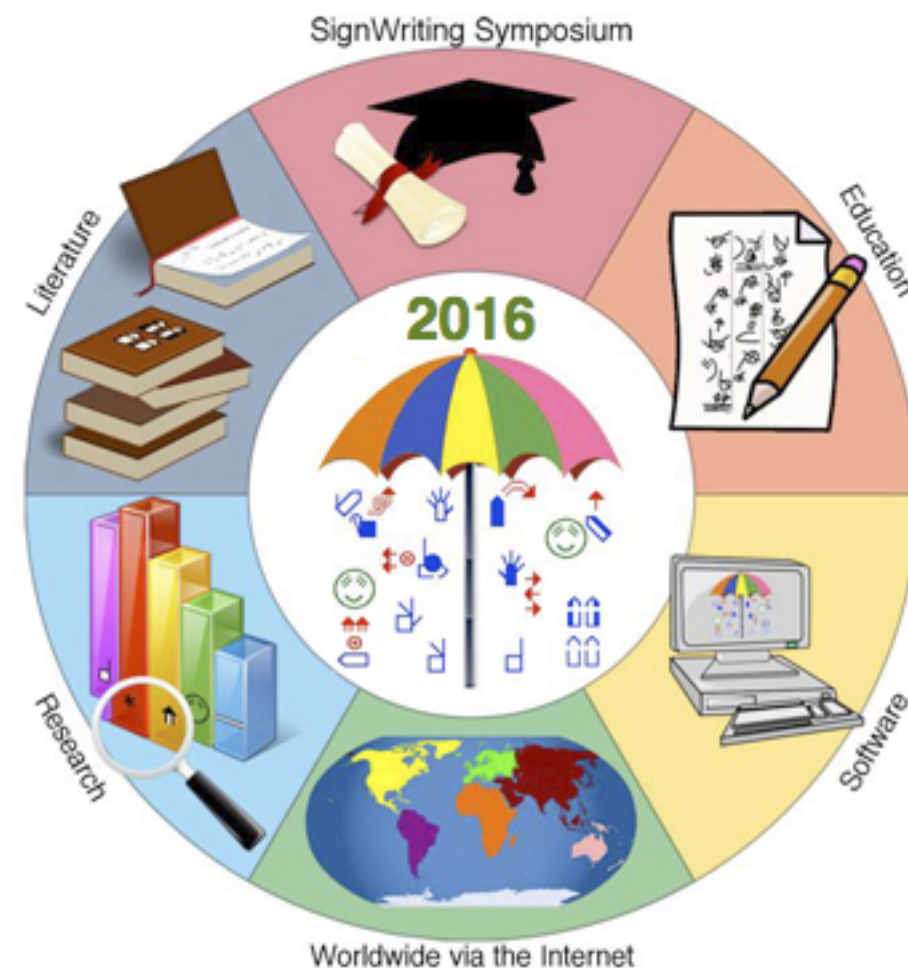


**The order of the styling options is important.**

# SignWriting in Unicode and Rich Text Considerations

**by Stephen E Slevinski Jr**

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Thanks for viewing.

Feedback, comments, and questions are welcomed.

<http://signpuddle.com>

<http://www.signwriting.org/symposium/presentation0061.html>