Implementation into the SWORD project of observations arising from the process of users’ appropriating and adapting SignWriting

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Introducing SWWord project

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We are ...

- **Fabrizio Borgia**, PhD (Informatics) candidate
  - 2010: MS thesis on the development of a SW editor (SWift)
  - 2011-today: PhD dissertation for the digital implementation of SW (SWift, OGR...) in the framework of the project “SWord”

- **dr Claudia S. Bianchini**, associate professor of SL linguistics
  - 2007-2012: PhD dissertation with Elena Pizzuto’s supervision; the metalinguistic considerations of deaf people using and appropriating SW become the main focus of her research
  - 2013-today: tenured at Poitiers as a LS scholar, continues her research on the systems for the graphical representation of SLs, while also providing linguistic advice in the SWord project

- **dr Maria de Marsico**, assistant professor of Informatics
  - 2009: participates in the project “VISEL” (together with E. Pizzuto) as head of the research team “Pictorial Computing Lab” (in charge, among other tasks, of the IT part of the project)
  - 2010: suggests a SW topic for Fabrizio Borgia’s experimental thesis
  - 2011-today: is major professor of Fabrizio’s PhD course and supervises the team of researchers working for the SWord project
Italy and SignWriting

- The ’90s: Elena wonders about the feasibility of understanding the LIS without a suitable system for its representation... the forerunners of the team probe various systems, e.g. the Stokoe’s notation and SignFont

- 2000: Valerie and Elena talk for the first time, by phone
  - Paolo and Barbara learn SW by themselves
  - Thereafter, they teach it to other deafs, and to hearing people too
  - A first paper on SW (Pizzuto, Rossini, Sutton)

- The team "Written-LIS laboratory" (LLISS) is born in Rome, at the “SignLanguage Lab” of the ISTC-CNR
  - 6 deaf, 3 hearing people: SL is the sole working language

- 2009: in the framework of the VISEL project, researchers of linguistics and informatics begin to collaborate, posing the bases for establishing the SWord project
What is the SWord project

- **SWord**: SignWriting Oriented Resources for Deafs
  - Established thru the collaboration of linguistics and informatics researchers
  - R&D of digital systems, aimed at making SW more accessible
    - To deaf users, eager of writing in their own language
    - To researchers, resolved to transcribe SLs
  - Based on the Elena Antinoro Pizzuto’s idea of “deaf-centering”
    - I.e., making research with, not on the deaf people
During this webinar, you’ll see 3 presentations of our project:

- **[Research/01]** “Implementation into the SWord project of observations arising from the process of users' appropriating and adapting SignWriting”

- **[Software/04]** “SWift, a user-centered digital editor for SignWriting within SWord project”

- **[Software/33]** “A proposal for the recognition of handwritten SignWriting for SWord project”
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Examining SignWriting

- Two main approaches for analysis:
  - “In vitro”
    - Systematic analysis of the intrinsic characteristics of SW, regardless of its actual use
  - “In vivo”
    - Observation and analysis of SW utilization by LLISS people
    - Observation and analysis of questions posted in the SW-List
LLISS, SW-List & recurrent problems in SW

- A rapid scan of the SW-List suffices to realize that, notwithstanding its relative simplicity, SW presents some consistent trouble
  - A similar finding arises from observing LLISS activities

- Why do recurrent problems exist? how may it be possible to solve them?
SignWriting and its consistent troubles

- New users often learn SW by themselves, relying on:
  - The SW manual (theory)
  - SignPuddle (practice)

- The amount of glyphs present in ISWA has increased over time

- Notwithstanding the efforts to keep the whole system coherent, the "history" of SW evolution has left its mark with every succeeding version of SS/IMWA/ISWA

- Nor the manual nor SignPuddle explicit all the rules for glyph transformation
E.g.: glyph organization in SignPuddle

- In SignPuddle, selecting two very similar glyphs follows very different paths

- The rules for glyph transformation are not explicit
E.g.: glyph organization in ISWA and in the manual

- In ISWA2008, movements are arranged by trajectories, not by the body part involved
- The graphical similarities among glyphs, relative to similar body parts, are lost
- The manual mirrors such an arrangement
E.g.: glyph organization in ISWA2008

- Furthermore, there are many “holes” in the classification
  - E.g.: movements possible only on one single plane, and not on others

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Our proposal: a reclassification

- Re-arranging SW to explicitly all the functional and graphic rules securing the glyph production
- Removing irregularities ("exceptions")
- Still, without messing with Sutton & Co’s foundations
Advantages of the reclassification

- Thanks to the reclassification,
  - All the rules for using each glyph are 100% explicit (clarity) and without exceptions (coherence)
  - Following these rules, the set of glyphs may be completed maintaining a systemic coherence
  - The parameters of each trait may be investigated, even when glyphs do not belong to the same category
  - Great usefulness in linguistics
Reasons from “*in vivo*” observations on why new glyphs are added

- At LLISS, deaf people prefer hand-writing
  - Failing to find specific glyphs, they invent new ones (“*ad hoc*” glyphs)
  - That’s a true process of adaptation and appropriation of SW
    - But composition rules are quite strict
      - Almost the same as those pointed out in the reclassification
An ad hoc glyph should:

- Fill a (alleged) void in SW
- Sprout from the union or meaning modification of existent glyphs
- Be coherent with the system
- Be easy to understand
- Aspire to be duly included in the official SW
Utilizing the *ad hoc* glyphs

- During script production, deaf experts have contrasting attitudes toward *ad hoc* glyphs
  - Creativity and productivity vs. rigors and command

- **BUT:**
  - Everybody uses *ad hoc* glyphs, often without realizing it

- During script scanning, readers are not even aware of the presence of an *ad hoc* glyph
  - Truly *ad hoc* glyphs are well integrated in the system and therefore they do not appear as aliens
Conclusions

- Deaf people at LISS acquired SW fast and easily
  - Some recurrent problems may be solved merely expressing all the rules
    - This requires a thorough reclassification of the whole system, yet without straining its intrinsic nature
  - Such a systemic reclassification has been carried out and implemented “on the drawing board”, but every user does it in his own head;
    - thus, the research “just” revealed a concealed phenomenon
Conclusions

- SW is still a “young” system
  - It has not settled yet
    - SW has been not “imposed on” but “adopted by” the deaf
      - That’s the reason it is the only system suited for writing SLs

- Observing the way of using it by the deaf people is of major interest for linguistics researchers, whether studying SLs or analyzing graphical systems
Acknowledgments

- To the graduating students of the Master in Informatics Informatics at the University of Rome I “Sapienza”, who contributed in implementing parts of OGR:
  - D. Della Valle, L. Franciosi, L. Fochetti, N. Plaha, M. Rotiroti

- To the members of the “Sign Language Laboratory” (now “Sign Languages and Deaf Studies”) of the ISTC-CNR of Rome, who originated data and metalinguistic speculations exploited by C.S. Bianchini for her PhD dissertation, which is the core of this presentation:

- To the professors and researchers, who closely followed the progress of our work:
  - D. Boutet, M. Castelli, C. Cuxac, P. Dalle, A. Perri
Abstract (1/2)

Since the early years of the 2000s, SW has been used as a transcription and writing system for Italian Sign Language (LIS) by the "Written-LIS laboratory" (LLISS) at the ISTC-CNR in Rome. Between 2007 and 2012 during the preparation of her doctoral thesis, Bianchini [1] observed the modalities of using SW at LLISS and analyzed the ways by which its deaf and hearing members made the system their own.

It is worth mentioning that the LLISS people were self-taught in SW, on the basis of the 1995 manual and of the 2004 version of SignPuddle. Despite a very good knowledge of SW, we noted recurring problems in its use, and tried to understand the reasons. We thus realized that many difficulties arose because of the lack of strict coherence in the organization of SW (see Note 1) that was evident both in the manual and in the 2006 SignPuddle server in use in the lab. One example is the movements of the hands in which: (1) all changes in a BaseSymbol do not describe the same trajectory; and (2) it is not possible to realize the same trajectories on every level (Figure 1). Therefore, we decided to carry out a complete reorganization of SW while totally respecting the work of Sutton and her team (I.e., no “original” glyph has been deleted), but suggesting additions so as to increase the coherence of the system (see Fig.1) [2]. This idea originated observing

![Figure 1 - White boxes: the possible trajectories within the official ISWA2008, by planes; Orange boxes: the trajectories that were added improve the system coherence.](image)
Abstract (2/2)

the written productions of LLISS people, where many glyphs were created "ad hoc" to represent movements, configurations, facial expressions and other signing elements not already provided in the different versions of SW.

This reclassification required a new numbering system for the glyphs, which also involves the advantage, for the linguists, to easily extract the different glyph features (e.g., a query may extract all, and only, the movement from right to left of the right hand in the horizontal plane).

This work, however, was not an end in itself: in fact, all the deaf people we worked with prefer to hand-write SW, considering the use of SignPuddle too slow; therefore, as part of the project SWord (SW Oriented Resources for the Deaf) implemented by the Informatics Dept of University of Rome I “Sapienza”, and in particular of the Borgia’s doctoral Dissertation, a new software was created, which allows to quickly digitally-write SW. This software, called SWift (SW improved fast transcriber) [3], is based on said reclassification and will be presented in detail in the paper by Bianchini, Borgia & De Marsico.


Note 1: Mostly due to the fact that SW is a system in constant evolution and, as such, is the result of “sedimentation” of several successive layers (see for more details Bianchini & Borgia, 2012).
Introducing SWord project

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