

# Digital collaboration with machine-readable sign language text in the SignWriting script

presented by Stephen E Slevinski Jr



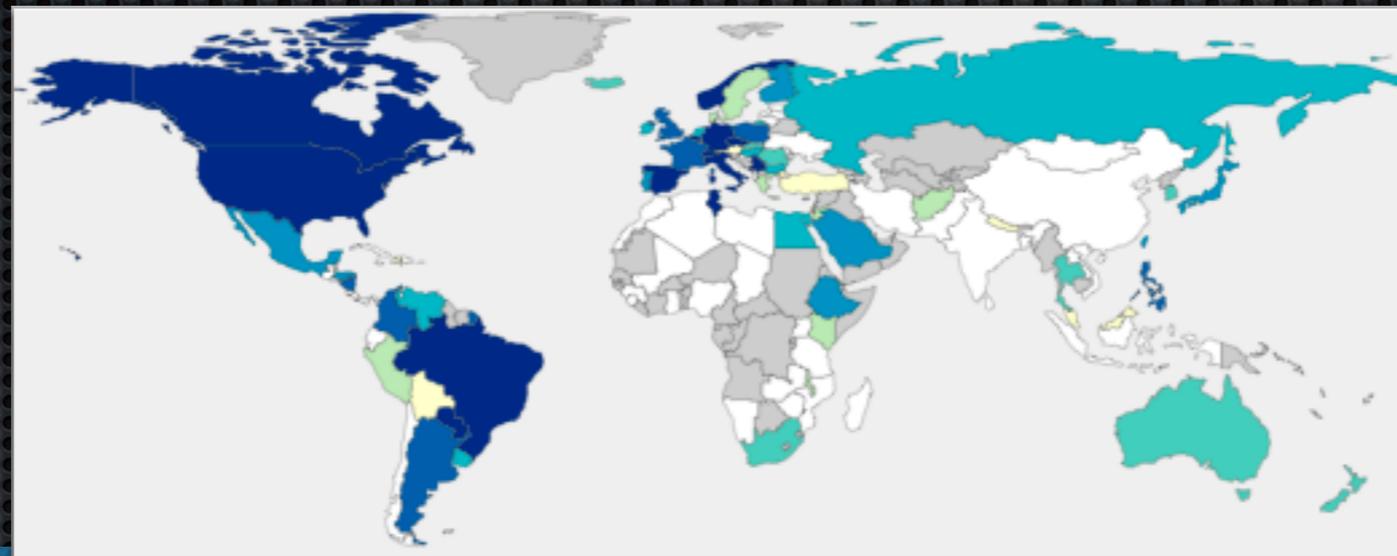
in association with the Center for Sutton Movement Writing

SignWriting Symposium 2014 Day 4, time marker 25:55

<http://www.signwriting.org/symposium/presentation0031.html>

# Digital Collaboration in the SignWriting Script

## The diversity of SignPuddle Online



<http://signbank.org/signpuddle3.0/en/world/>

- 1 million signs
- 65 sign languages
- 2 years of stability

SignWriting open data  
around the world.

# Wikimania

## London 2014

Imagine a world in which  
every single human being  
can freely share in the sum  
of all knowledge.

August 8th-10th

# Digital Collaboration in the SignWriting Script

## Presentation Outline

1. Wikimedia
2. Sign Language Reality
3. Standards Process
4. Collaboration
5. State of the Art

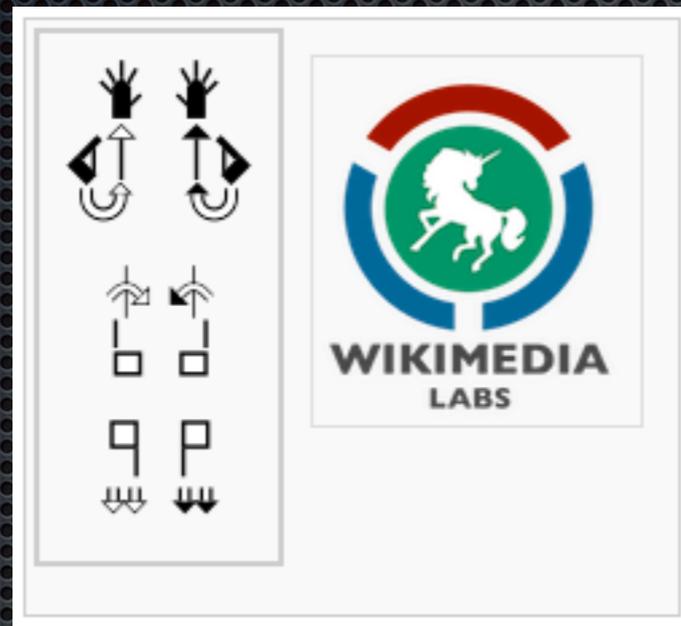
# Wikimedia

Wikimedia is a global movement whose mission is to bring free educational content to the world.



# Wikimedia

## Wikimedia Labs



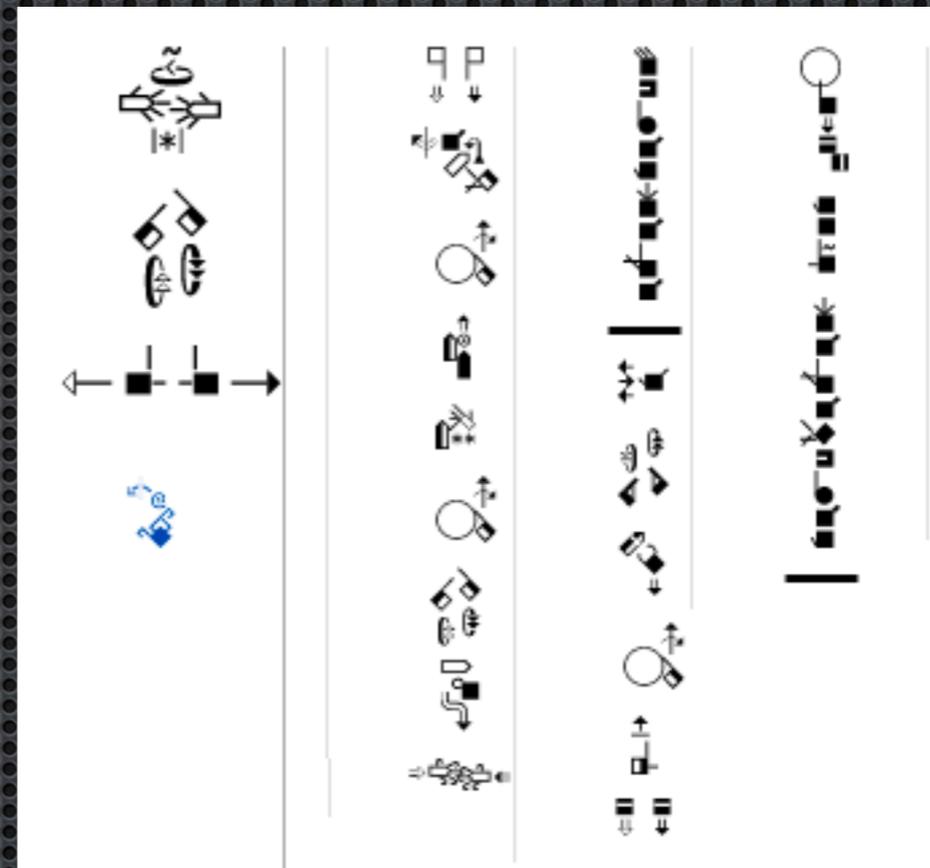
<http://swis.wmflabs.org/>

<http://ase.wikipedia.wmflabs.org/>

[https://wikitech.wikimedia.org/wiki/Nova\\_Resource:Signwriting](https://wikitech.wikimedia.org/wiki/Nova_Resource:Signwriting)

# Wikimedia

## Wikimedia Incubator



<http://incubator.wikimedia.org/wiki/Wp/ase>

<https://incubator.wikimedia.org/wiki/User:Slevinski/SignWriting/Tech>

# The sign language reality

- ✦ Coexists with spoken language throughout time
  - ✦ Egypt and Ancient Greece
  - ✦ Martha's Vineyard
- ✦ Sign language is superior in many situations
  - ✦ Deaf communication
  - ✦ Infant communication
  - ✦ Spatial description
  - ✦ Places where sound is not reliable

## The standards process

# Completeness of SignWriting

- Grammatically correct
- Digital collaboration
- International community
- Handwriting styles

# The standards process

## Working together

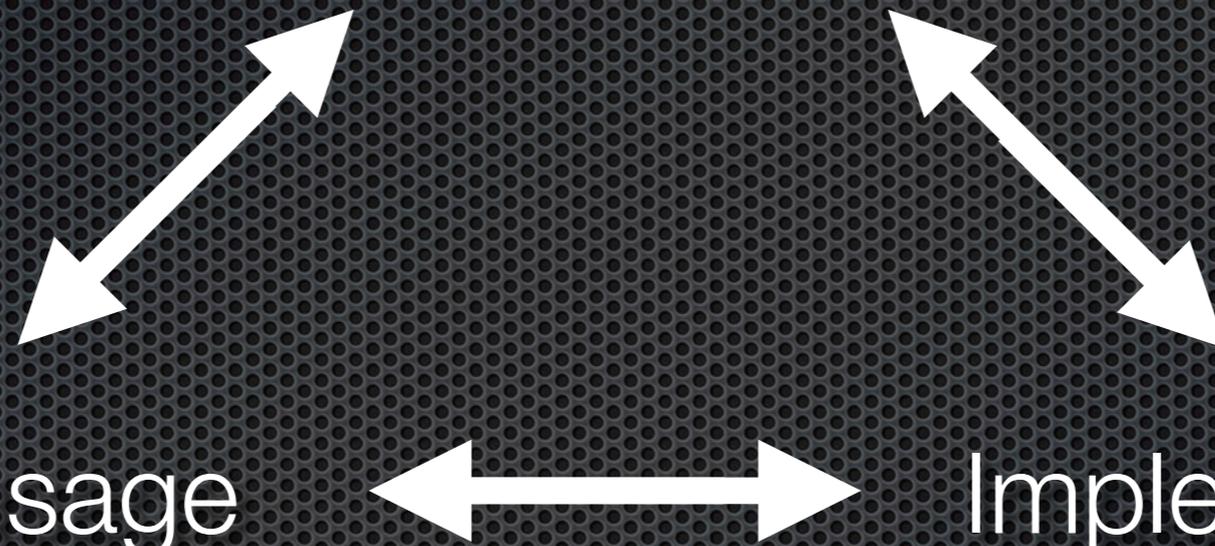
- ✦ Sharing experience and perspectives
- ✦ Building on the works of others
- ✦ Documenting the results

# The standards process

Specification

Real world usage

Implementations



A long digression into how standards are made...

Dive into HTML5 by Mark Pilgrim

<http://diveintohtml5.info/past.html>

## The standards process

Implementations and specifications have to do a delicate dance together. You don't want implementations to happen before the specification is finished, because people start depending on the details of implementations and that constrains the specification. However, you also don't want the specification to be finished before there are implementations and author experience with those implementations, because you need the feedback. There is unavoidable tension here, but we just have to muddle on through.

Mozilla Developer

<http://lists.w3.org/Archives/Public/public-html/2010Jan/0107.html>

# The standards process

## SignWriting's Standings

- ✦ 40 years of history
- ✦ 30 years of computer encoding
- ✦ 7 years of iterative development
- ✦ Heuristic model that is compact and tractable
- ✦ 2 years of stability

# Collaboration

- Text, not video
- Individual signs
- Content
- Tools

The state of the art

# SignWriting Today

- ✦ ASCII encoding - Formal SignWriting
- ✦ SVG fonts
- ✦ CSS integration
- ✦ Regular expression searching
- ✦ Available on Wikimedia Incubator

# The state of the art

## SignWriting Tomorrow

- ✦ Editors for desktop and mobile
- ✦ TrueType Font
- ✦ Standards Integration

Written sign language: universally available

# SignWriting Symposium

2014

Imagine a world in which  
every sign language user  
can freely share in the sum  
of all knowledge.

July 21st - 24th



40 Presentations from 12 Countries

<http://www.signwriting.org/symposium/2014>