

50 Symbol Groups

50 Group BaseSymbols

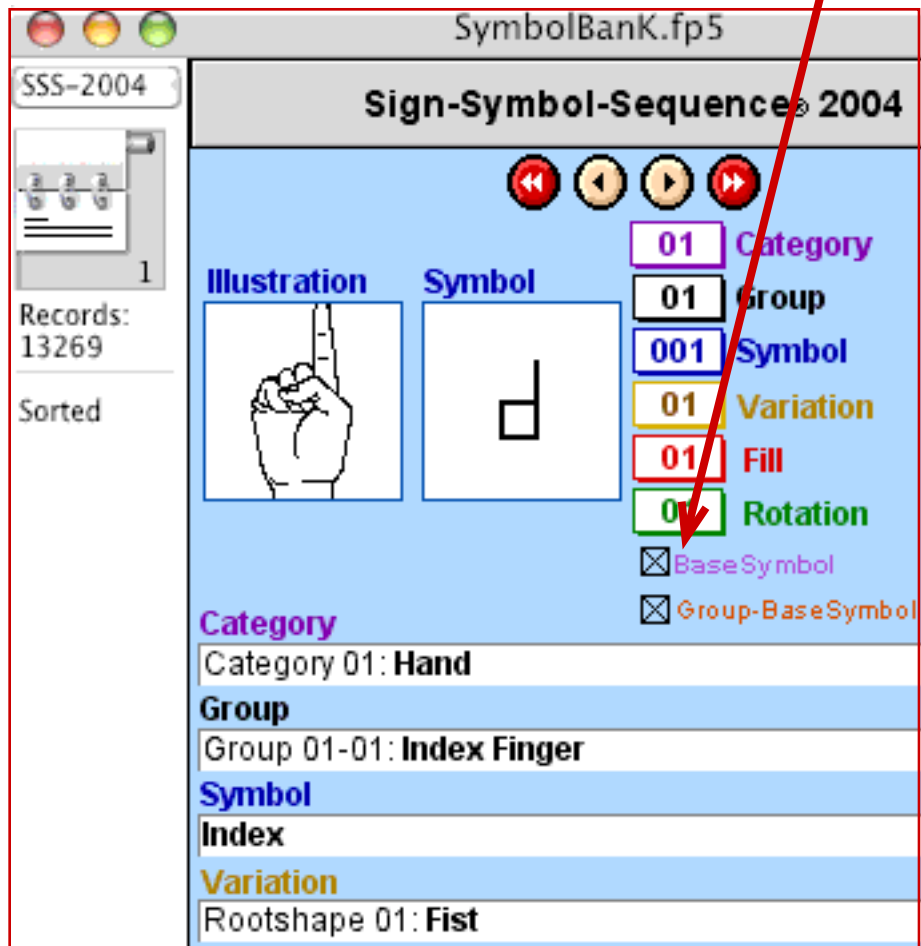


BaseSymbols

Symbols That Represent Symbols

What is a BaseSymbol?

Most symbols have several rotations. A BaseSymbol is one rotation, chosen to represent a symbol, when the symbol is listed in the SSS. BaseSymbols are used to skim through the SSS quickly, so it is important that it is the easiest to read, out of all the other rotations. BaseSymbols for hands are either Fill02-Rotation01 or Fill02-Rotation03. BaseSymbols for other categories do not follow rules. You can search for BaseSymbols in SymbolBank. They are marked with a checkbox:

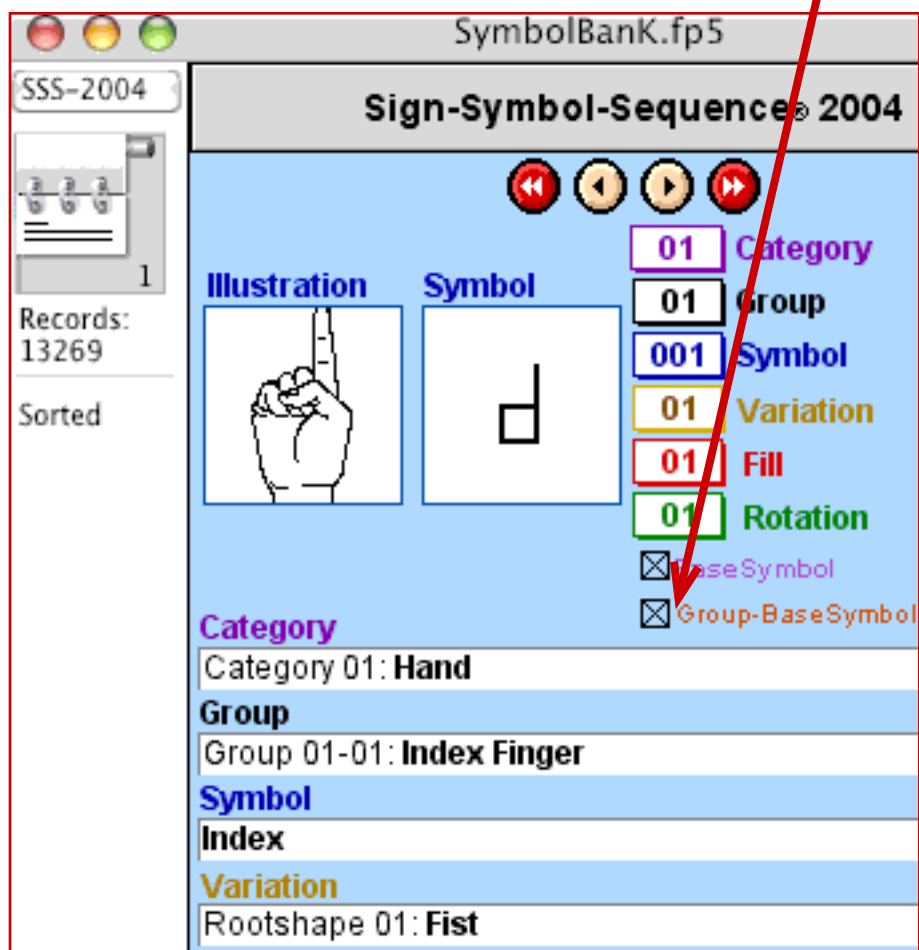


Group BaseSymbols

Symbols That Represent Groups

What is a Group BaseSymbol?

A Group BaseSymbol is a BaseSymbol chosen to represent an entire group of symbols. There are 50 Symbol Groups, and 50 Group BaseSymbols representing them. Group BaseSymbols for hands are always the first BaseSymbol in the group, and are always Fill01-Rotation01. Other categories do not follow rules. You can search for Group BaseSymbols in SymbolBank. They are marked with a checkbox:



Group Base Symbols 01-10

Hands

1



Group 01-01: **Index Finger**

01	01	001	01	01	01
----	----	-----	----	----	----

2



Group 01-02: **Index Middle Fingers**

01	02	001	01	01	01
----	----	-----	----	----	----

3



Group 01-03: **Thumb Index Middle Fingers**

01	03	001	01	01	01
----	----	-----	----	----	----

4



Group 01-04: **Four Fingers**

01	04	001	01	01	01
----	----	-----	----	----	----

5



Group 01-05: **Five Fingers**

01	05	001	01	01	01
----	----	-----	----	----	----

6



Group 01-06: **Baby Finger**

01	06	001	02	01	01
----	----	-----	----	----	----

7



Group 01-07: **Ring Finger**

01	07	001	02	01	01
----	----	-----	----	----	----

8



Group 01-08: **Middle Finger**

01	08	001	02	01	01
----	----	-----	----	----	----

9



Group 01-09: **Index Thumb**

01	09	001	02	01	01
----	----	-----	----	----	----

10



Group 01-10: **Thumb**

01	10	001	01	01	01
----	----	-----	----	----	----


Group BaseSymbols 11-20

Movement


11	*	Group 02-01: Contact	02	01	001	01	01	01
12	•	Group 02-02: Finger Movement	02	02	001	01	01	01
13	↑	Group 02-03: Straight Wall Plane	02	03	001	01	01	01
14	⇑	Group 02-04: Straight Diagonal Plane	02	04	001	01	01	01
15	↑	Group 02-05: Straight Floor Plane	02	05	001	01	01	01
16	↷	Group 02-06: Curve Parallel Wall Plane	02	06	001	01	01	01
17	↷	Group 02-07: Curve Hits Wall Plane	02	07	001	01	01	01
18	↷	Group 02-08: Curve Hits Floor Plane	02	08	001	01	01	01
19	↶	Group 02-09: Curve Parallel Floor Plane	02	09	001	01	01	01
20	⦿	Group 02-10: Circular Movement	02	10	001	01	01	01

Group BaseSymbols 21-30


Face

21  Group 03-01: **Brow**


03	01	001	01	01	02
----	----	-----	----	----	----

22  Group 03-02: **Eyes**


03	02	001	01	01	01
----	----	-----	----	----	----

23  Group 03-03: **Eyegaze**


03	03	001	01	01	01
----	----	-----	----	----	----

24  Group 03-04: **Cheeks Ears**


03	04	001	01	01	01
----	----	-----	----	----	----

25  Group 03-05: **Nose Breathing**


03	05	001	01	01	01
----	----	-----	----	----	----

26  Group 03-06: **Mouth**


03	06	001	01	01	01
----	----	-----	----	----	----

27  Group 03-07: **Tongue**


03	07	001	01	01	01
----	----	-----	----	----	----

28  Group 03-08: **Teeth**

03	08	001	01	01	01
----	----	-----	----	----	----

29  Group 03-09: **Chin Jaw**


03	09	001	01	01	01
----	----	-----	----	----	----


30  Group 03-10: **Neck Hair Emotions**


03	10	001	01	01	01
----	----	-----	----	----	----


Group Base Symbols 31-40


Head & UpperBody


31		Group 04-01: Head Viewpoints					
		04	01	001	01	01	01


32		Group 04-02: Head Location					
		04	02	001	01	01	01


33		Group 04-03: Head Move Wall Plane					
		04	03	001	01	01	01


34		Group 04-04: Head Move Floor Plane					
		04	04	001	01	01	01


35		Group 04-05: Head Positions					
		04	05	001	01	01	01

36		Group 05-01: ShoulderHip Viewpoints					
		05	01	001	01	01	01

37		Group 05-02: ShoulderHip Positions					
		05	02	001	01	01	01

38		Group 05-03: Upper Body Location					
		05	03	002	01	03	01

39		Group 05-04: ShoulderHip Movement					
		05	04	001	01	01	01

40		Group 05-05: Torso Movement					
		05	05	002	01	01	01

Group BaseSymbols 41-50

FullBody, Space & Punctuation

41



Group 06-01: **Limbs**

06

01

001

01

01

01

42



Group 06-02: **FullBody Movement**

06

02

002

01

01

01

43



Group 07-01: **HWD Location**

07

01

001

01

01

07

44



Group 07-02: **Plane Location**

07

02

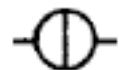
002

01

01

01

45



Group 07-03: **3D Location**

07

03

001

01

01

01

46



Group 07-04: **Room Location**

07

04

001

01

01

01

47



Group 08-01: **Dynamics**

08

01

001

01

01

01

48



Group 08-02: **Timing**

08

02

001

01

01

01

49



Group 08-03: **Scoring**

08

03

001

01

01

01

50



Group 08-04: **Punctuation**

08

04

001

01

01

01